

Finding Nightingale Herd

by

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1 - Your Beginnings

You start out in the woods, where your camp is. This journey will take a determined mindset.. what do you do to prepare?

* **Yoga** => 2

* **Pack Provisions** => 3

2 - A sensible place in the mind

You picked Yoga--Now you and your horse are well bonded and in tune with your surroundings. You did not choose to pack provisions--You may not last as long if you don't find food soon.

As you ride, you notice something wrong with your horse's gait.

* **Get off and check your horse's feet** => 4

* **Keep riding--your horse will walk it off** => 5

3 - Better Safe than Sorry

You chose to pack provisions--You'll probably last longer. You did not choose to do Yoga--You and your horse are not as bonded.

As you ride, you notice something odd about your horse's gait.

* **Get off and check your horse's feet** => 4

* **Keep riding--your horse will walk it off** => 5

4 - Healing Hands

You chose to stop and check your horse's feet--As you do, you notice a stone lodged in your horse's shoe. Removing it makes your horse quite happy.

You did not choose to walk it off--Your horse trusts you more.

Coming to a fork in the road, you stop, looking both ways.

* **Go Right** => 6

* **Go Left** => 7

5 - Ignorance is Bliss

You chose to ride on anyways--Your horse becomes bitter and bucks you off.

You did not choose to check your horse's feet--Your horse is irritated with you.

After falling off for the tenth time, you decide to lead your horse by hand. As night falls, you reach a fork in the road.

* **Go Right** => 6

* **Go Left** => 8

6 - Three Rights make a Left

You turned right--You head into a scarce part of the forest with few trees and fewer wildlife.

You did not turn left--Nothing changes.

Traveling in silence, you look around you, noticing how little life there is.

* **You're worried. Something must be wrong.** => 9

* **Nothing's wrong--all the wildlife is in the lush part of the forest, obviously.** => 10

7 - Three Lefts Make a Right

You turned left--You head into a dense part of the trees as the sun begins to set.

You did not turn right--Nothing changes.

As you lead your horse, it becomes harder and harder to move forward in the tangled trees...

* **Trudge through until morning--this place doesn't look safe to sleep in.** => 11

* **Stop and rest--your horse is tired.** => 12

8 - Mistakes cost you

You chose to go left--You travel on in silence, leading your lame horse.

You did not choose to go right--Nothing changes.

Your horse balks after awhile, too lame to keep walking. You try to make your horse move, but it won't, and you're forced to carry on by yourself. After walking for a long time, you realize you left all your provisions in the saddle bags back with the horse who is now lost in the wilderness. You soon die of dehydration afterwards. Sucks.

9 - Silly you

You think something's wrong--you're wrong. Nothing's the matter, it's simply a quiet part of the woods. But your worrying keeps you up all night, and you lose sleep and energy.

You didn't dismiss it--Nothing changes.

After a sleepless night of walking, both you and your horse are exhausted. The next day, you can't get the creature to move at all, since your horse keeps falling asleep. You lose more time.

* **Forget it--I'm going home!** => 13

10 - Carry a Tune

You chose to dismiss it--No worries, this is simply a quiet spot in the forest. Nothing's wrong.

You did not choose to worry--You sleep well that night.

Eventually, you begin to sing, feeling lucky. Suddenly, just like in the Disney movies, a little bird starts singing with you, flying alongside your horse.

* **Disney? Yeah Right. You shoot it, cook it, and eat it.** => 14

* **How sweet! You're one with the universe.. or something...!** => 15

13 - You lose.

Going home means no wild ponies :(

14 - Mistakes cost you

You chose to shoot and eat the bird--Not only is the universe unhappy with you, but the bird was sick. Uh oh.

You did not choose to leave the bird alone--Your horse is unsettled.

After eating the bird, you feel strange. Shortly after, your intestines turn inside out and you literally cough up a lung. That's nasty.

15 - One with the Universe

You think you're one with the universe--Yes, yes you are. :)

You do not eat the bird--The bird is very happy.

The bird leads you into a quiet glen where you glimpse...

* **...Are those horses???** => 16

16 - Nightingale Herd

You come upon the dainty group of horses known as the Nightingale Herd. Nice work!!

...Then Thunder and Lightning chase you away. Bummer.